

# *ETE Reliability Challenges and Opportunities in User Defined Network Cloud*

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# What will our industry look like in 2020?

**Effortless**

**Virtual**

**Ultra-Fast**

**Mobile**

**Global**

An effortless customer experience is table stakes for great companies

Cloud – How content is stored and processed  
Software Defined Networks – How content is delivered

Fiber-optic world & LTE

All solutions must be mobile  
Customers won't know or care whether fixed or wireless

Communications and entertainment will be global  
Customers, content owners and app developers will need partners with global scale



# Drivers for Change

*All IP Network*

**Mobile & Broadband**

*Cloud As A Services*

**Virtualization**

*SOA & APIs*

**Platform Delivery**

*Software Control*

**Emerging Service & Products**



# Virtualization

*Reduces physical footprint of Network infrastructure & maximizes its utilization*



Hardware tightly integrated with a software application & provided by a single vendor

Commercial of the Shelf (COTS) hardware provided by AT&T & to be a shared resource utilized by software applications from one or multiple vendors



# Key Benefits

**New Innovative Services**

**Cycle Time Reduction**

**Lower CAPEX & OPEX**

**Prevent Vendor Lock In**

**On-Demand Scalability**



# What Is User Defined Network Cloud?

Emerging Services    Virtualization    Broadband    User Experience

Software    Cloud    Video    Mobile    Stream

Digital Care    Innovation    Content    Real Time

Speed    Open Stack    Flexibility

Transformation    Game    Social Media    Low Cost

Disruptive Technology    Collaboration

**Reliability, Availability, Performance, and Security**



# User-Defined Network Cloud

## A multi-service, multi-tenant platform

### Network Function Virtualization (NFV)

- ✓ Enables Innovative new services (L4 -> L7) built internally and by 3<sup>rd</sup> party
- ✓ On-demand scalability
- ✓ Significant cycle time Reduction



### Software Defined Networks (SDN)

- ✓ Enables innovative new services (L1 -> L3) built internally and by 3<sup>rd</sup> party
- ✓ Enables intelligent & automated bandwidth/SLA management
- ✓ Shifts control from hardware to software



# Four Key Principles

1

Open

*APIs are the perfect tools*

2

Simplify

*More Common Infrastructure*

3

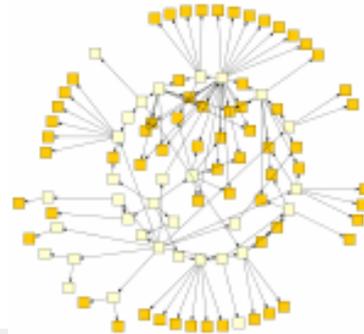
Scale

*Evolution in traffic growth*

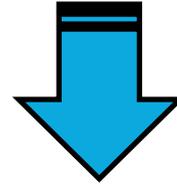
4

Secure

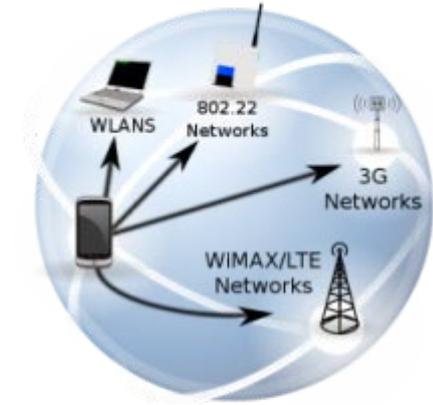
*Protect Control Plane*



# Rapid Transformation



***User-Defined  
Network Cloud***



*Is Changing*

*How the  
network is built*

*Equipment &  
software*

*Vendor  
Management*

*Our Operations  
and Culture*



# Reliability Challenges & Opportunities

Hybrid Network Model & Virtual Network Latency



ECOMP Is Not Well Defined but New Collaboration



Break-Fix Model Going Away but ...



Close Loop Real Time Orchestration, Optimization, and Monitoring



# Fundamental Shifts in Systems & Operations Focus In User Defined Network Cloud

- **Infrastructure (Compute, Storage, and Network)**
- **Application Management**
- **Service Management**
- **Command & Control**

**From**

**Key Paradigm Shift**

**To**

Hardware/Firmware Centric  
Separate IT/Data Center & Network/CO  
Geographically Fixed/Single Purpose EQ  
Tight Coupled NE Instance/Generic, EMS/NMS  
Separation of Service & Support Systems  
Hardware Monitoring  
Optimized EQ/Carrier Network & Ops Process

Software Centric  
Common Technology “Plant”  
Dynamic & Configurable Topology/Roles  
Separation of Physical/Logical Components  
Integrated Service and Support Functions  
Software and Probe Based Monitoring  
Optimized for Customer Experience



# *Thank You*

## *Q & A*

